

The background of the entire image is a vibrant space scene. It features a deep blue and purple cosmic backdrop filled with numerous small white stars. A bright, glowing blue comet streaks across the upper left quadrant. In the lower right corner, a portion of a planet with blue oceans and green landmasses is visible. The title 'SPACE MECH PILOT' is prominently displayed in the center-left, rendered in a bold, stylized font with a yellow-to-orange gradient and a thick orange outline. Behind the text is a light blue circular graphic with a white starburst shape. Below the title, the words 'ART FOLDER' and 'FEATURING ORIGINAL ART BY LOVEBREAK / Supeh Soph' are written in a clean, white, sans-serif font.

SPACE MECH PILOT

ART FOLDER

**FEATURING ORIGINAL ART BY
LOVEBREAK / Supeh Soph**

PT. I – EVERYTHING KATO



FIRST IDEAS



SPACE CAT ALIEN FRIEND



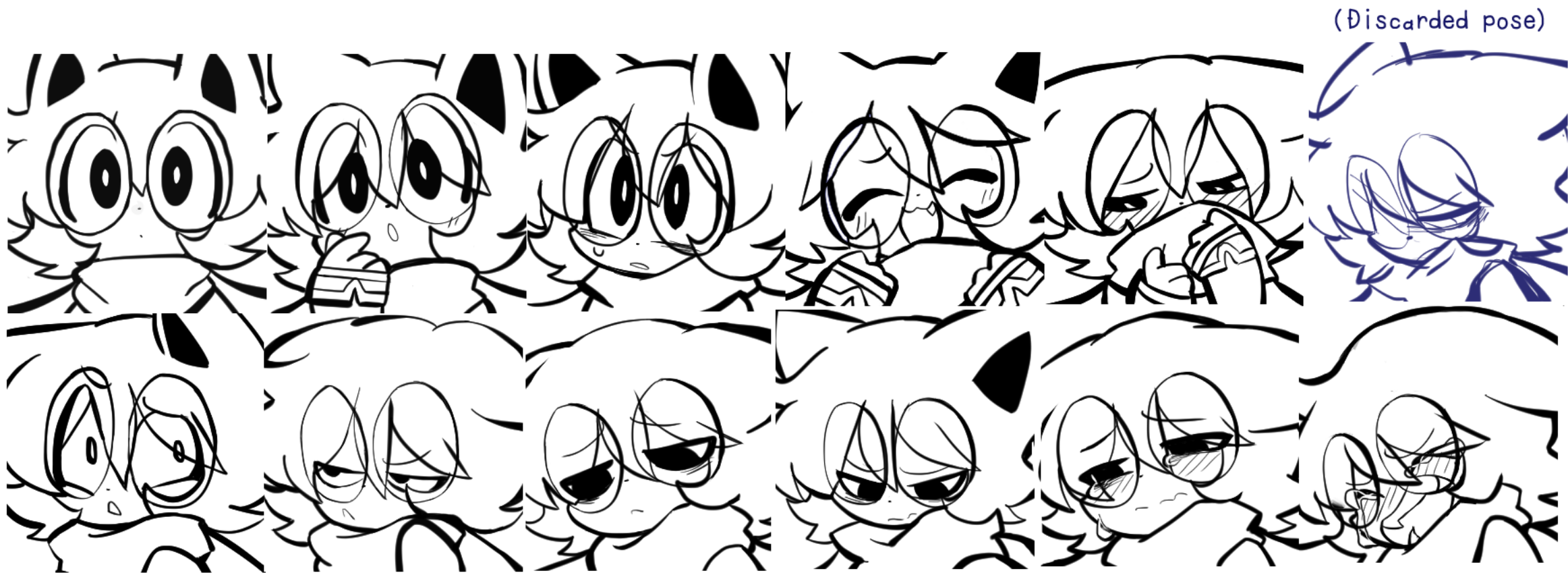
Stars 2.0

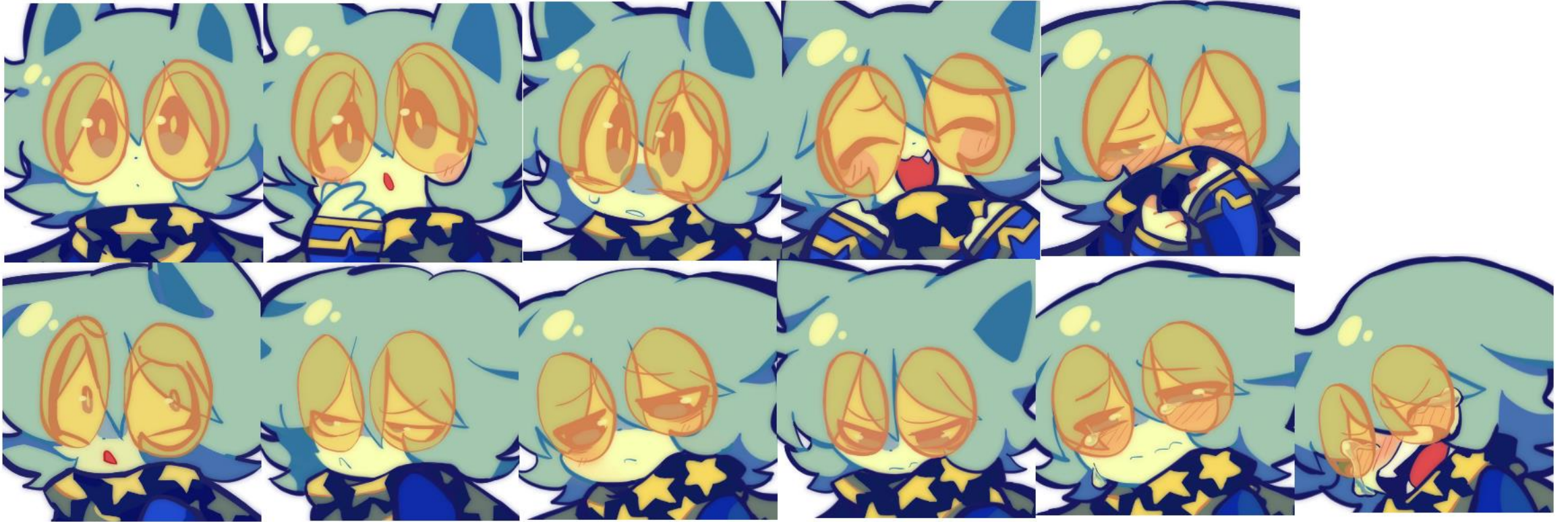
Colors
are still
The same

Fancy



Cat ears
and Tail
are added
Later 







Main Cover (Sketch) – Sophia Debons–Ricard/@SupehSoph







PT. II – EVERYTHING ELSE

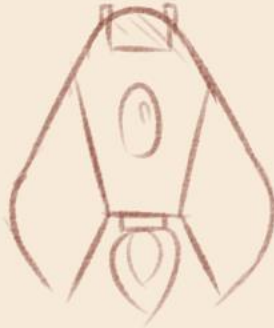
The screenshot displays a game interface with a dark, space-themed background. On the left, a player's status panel shows a signal strength indicator, a timer at 23:12.13, a date of 9/18/2020, and a status of =ACTIVE=. Below this, the player's level is 146, with 6 AP and 145 SP. The XP bar shows 534548 / 1037029. A 'Cooldowns' section contains several icons. The central area features a large, pink, shield-like health bar for a 'Lv. 146 Corrupted Foe' with 314 / 2198 health. Below the health bar, the text 'ATK POWER: 870 DMG' and 'Spacebar to Attack' is visible. At the bottom, there are icons for a shopping cart labeled 'A' and gears labeled 'D'. On the right, a list of abilities is shown, each with an icon, name, level, and cost.

Ability	Level	Cost
AUTOFIRE	Lv. 1	COST: 2 AP
TURRET L	Lv. 1	COST: 7 AP
TURRET R	Lv. 1	COST: 7 AP
???????	Lv. 0	COST: 15 AP
???????	Lv. 0	COST: 30 AP
CONJURED	Lv. 1	COST: 60 AP
SWORD	Lv. 1	COST: 90 AP
LASER	Lv. 1	COST: 90 AP
BEAM	Lv. 0	COST: 100 AP
????? ?????	Lv. 0	COST: 100 AP

GATO ship

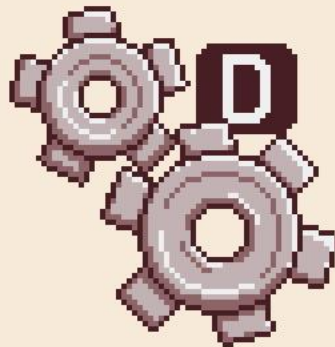
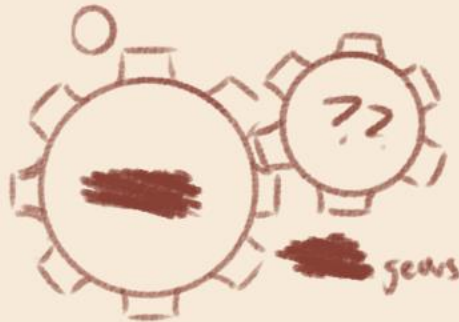


SMP ship



The ship is heavily based on the Garden for Gato one. Multiple player ships were considered but that didn't go anywhere...

The turrets are babies.
protect...



I was in a bad mood.
oops.

(i do hate drawing
gears tho)





NME ship B

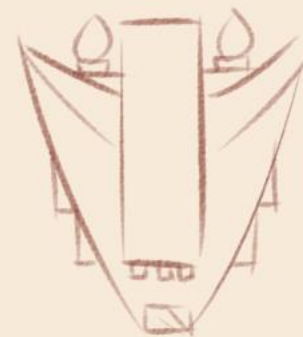


NME ship C



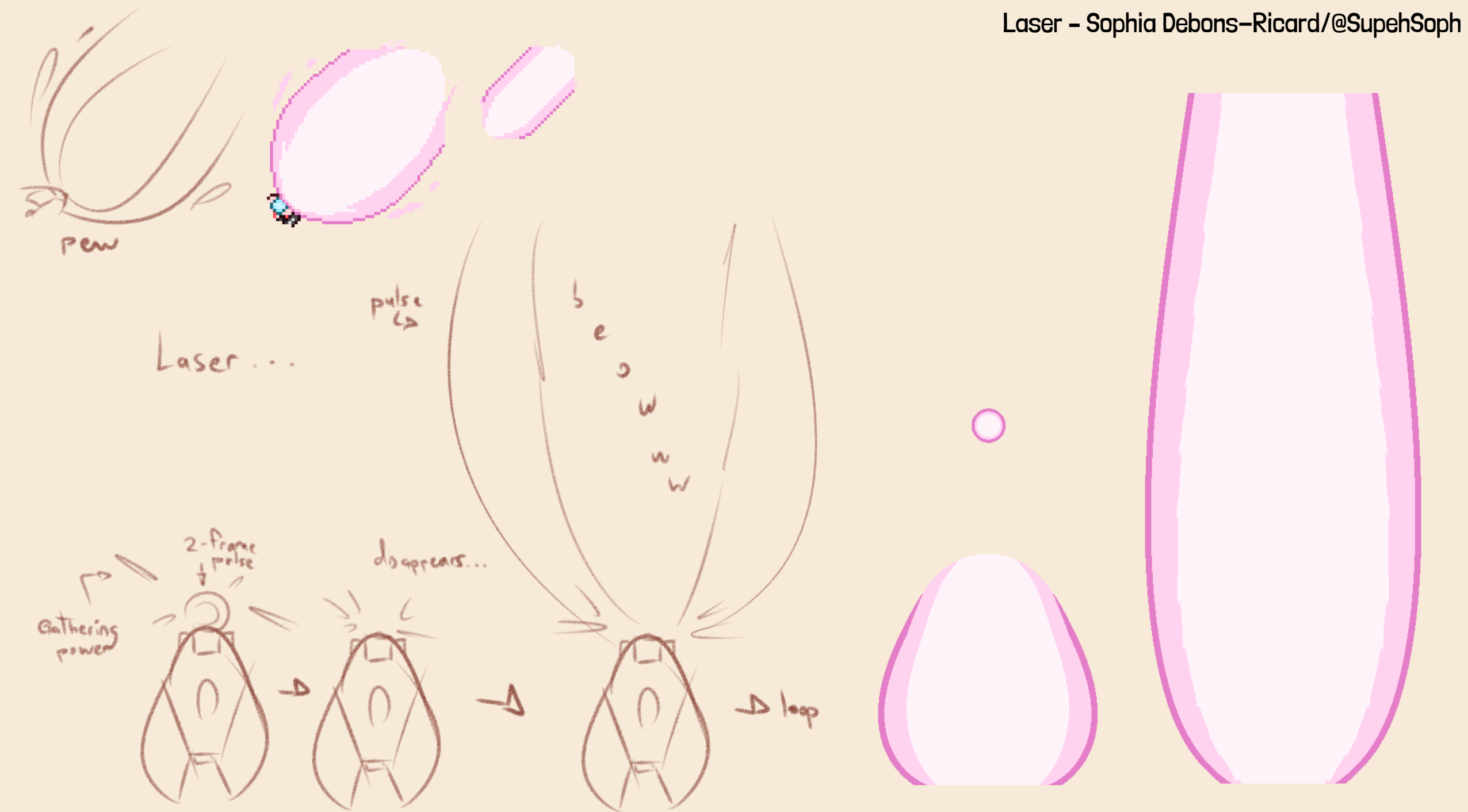


NME ship D



NME ship E





E. Sword



yea



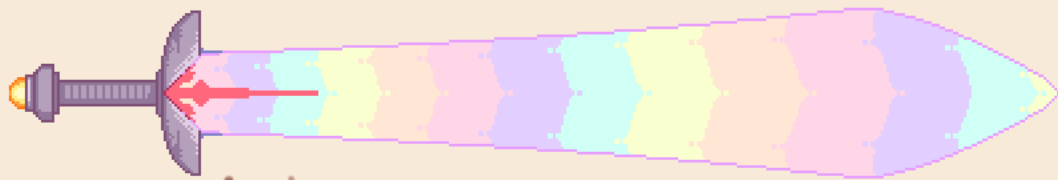
black center
blue? border
orange?

2-frame pulse

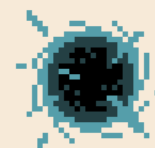
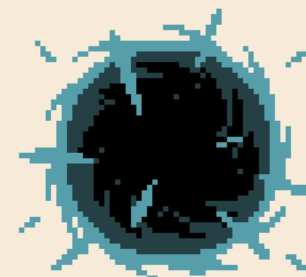
launched from...
somewhere.

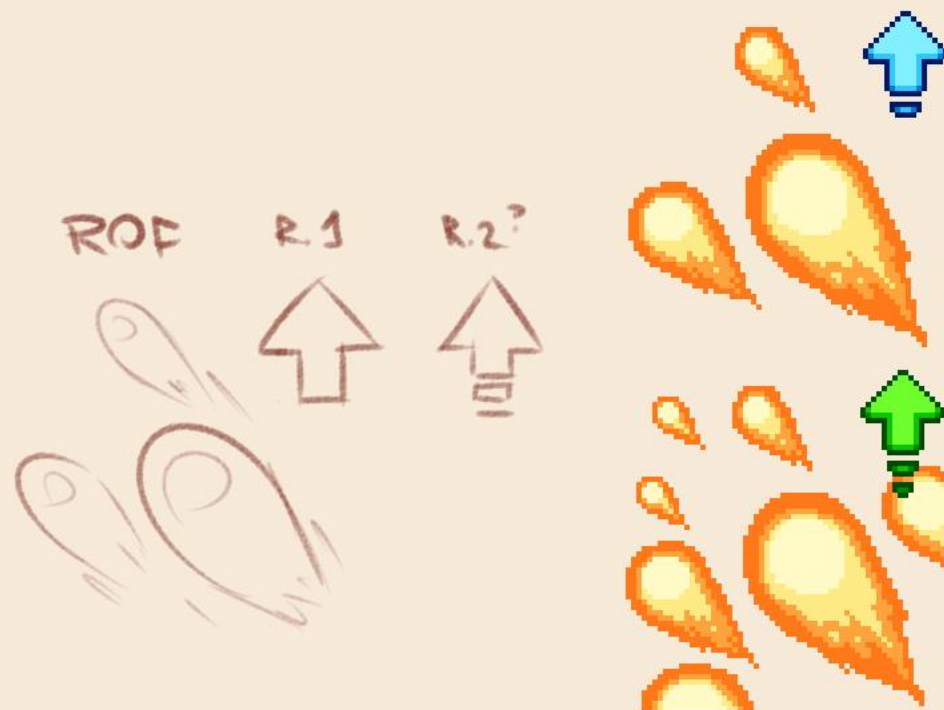


? idk
mb.



The blade has its colors scrolling right to left
(barely visible in-game)





SPEED BULLETS



Renamed to Damage Boost because Jeff realized bullet speed changed nothing



MANUAL



S/G book



Magazine



Comicbook



A comic I actually
plan on making...



CELLPHONE



Dialed back on
the tech a bit

KATO's NOTES

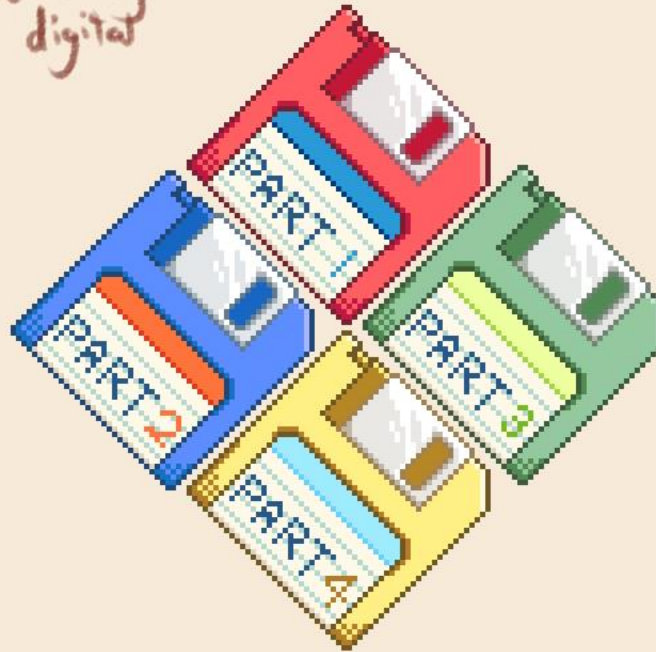


probs digital

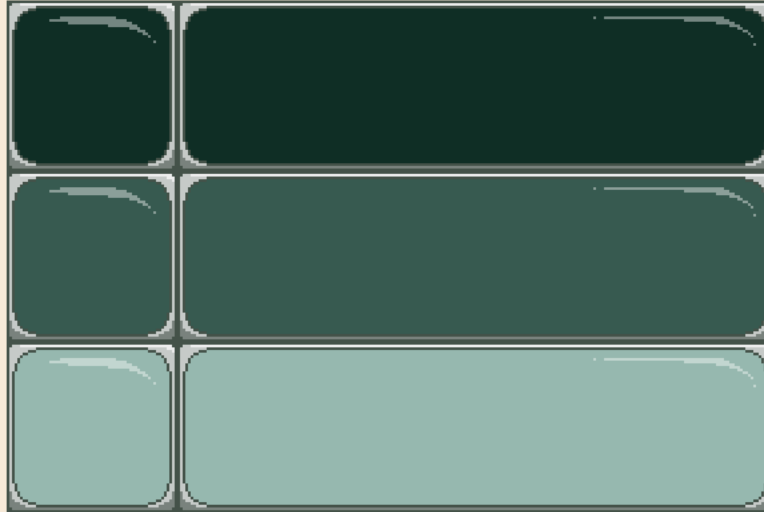


KATO.TXT

definitely digital



Some other storage devices were considered but I stuck to floppy disks



Ability Bars

Default

Hover

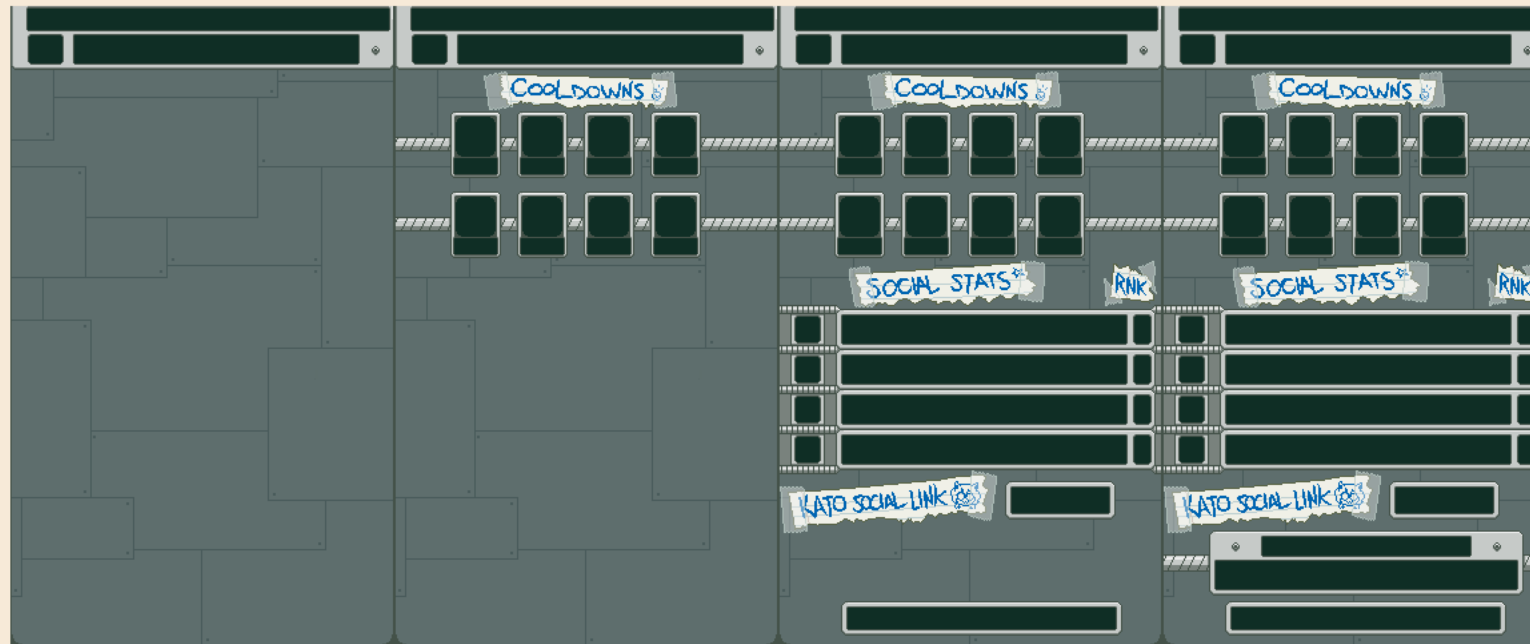
Click



"Console"

I didn't really know
or understand what the
top-right corner was
for until I had to
draw it...

Status UI States



Start

Abilities

Kato S.L.

F.Boost

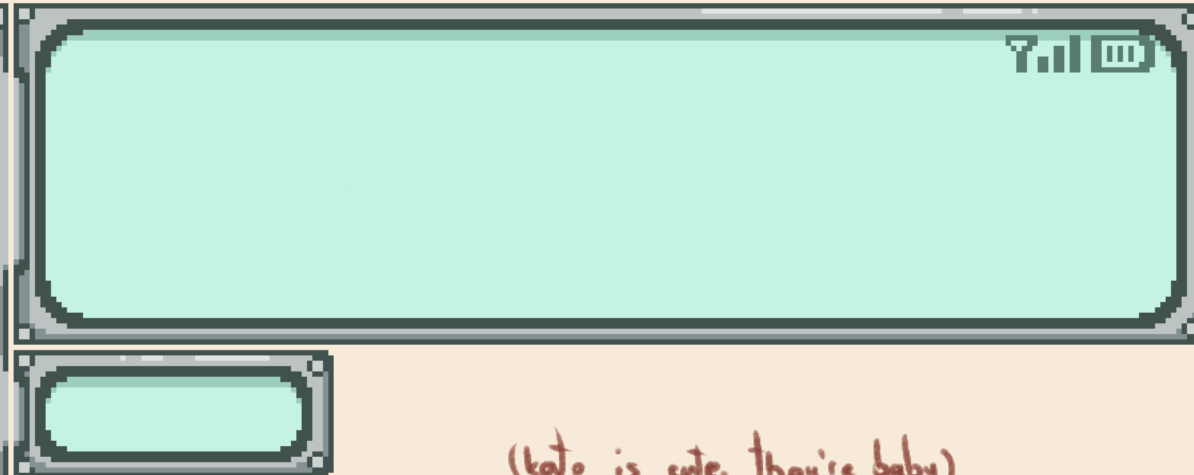


Cellphone UI

Standby
↙ ↘

Dialog
↙ ↓ ↘

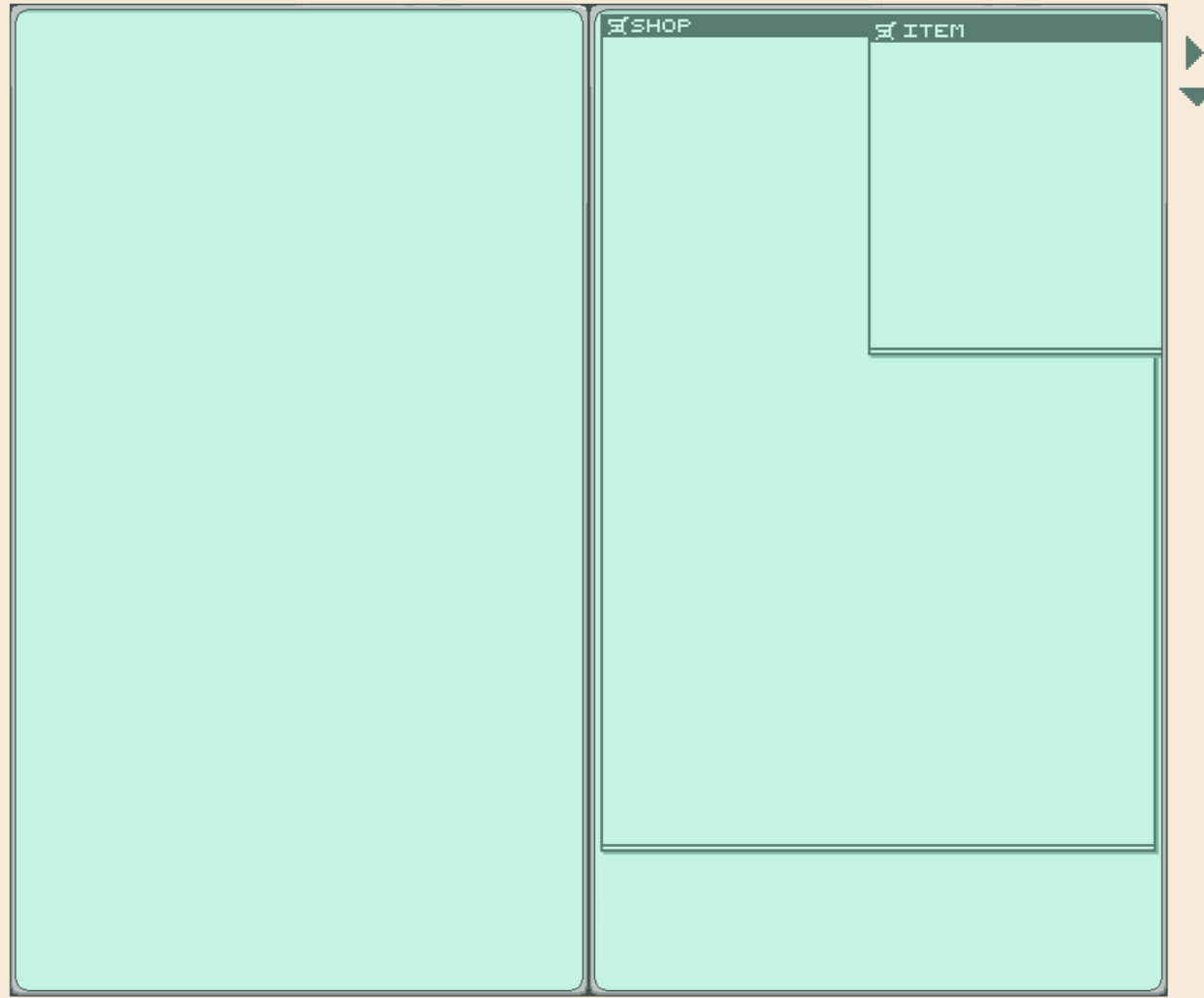
The old flip-phone aesthetic
was originally going to
be a modern smartphone...



(kato is cute. they're baby)

Settings

Shop



Results Screen



Inspired by those seen in Kingdom Hearts

(i never played these)



The original idea was to have different artwork for locked achievements...
Then I realized how much work that would be.

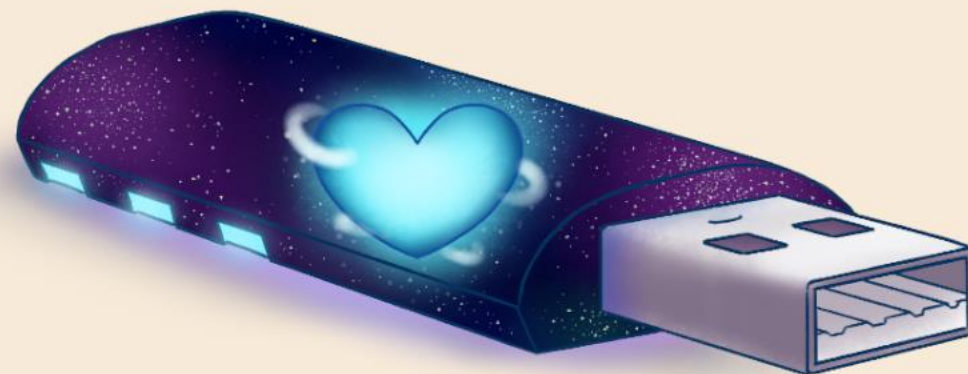
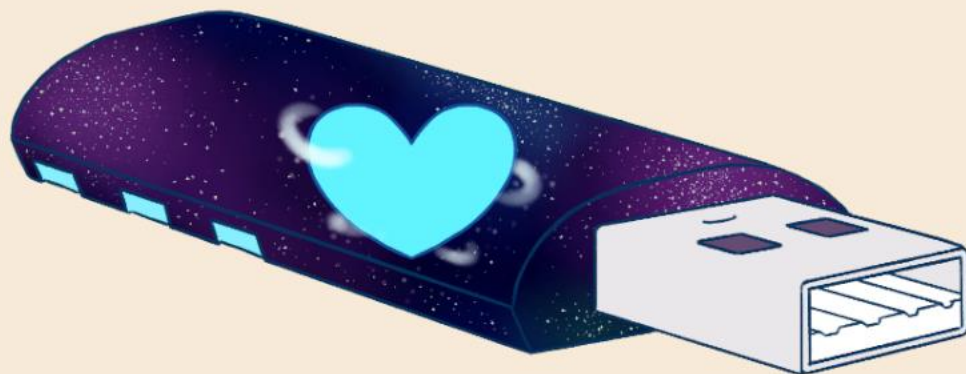
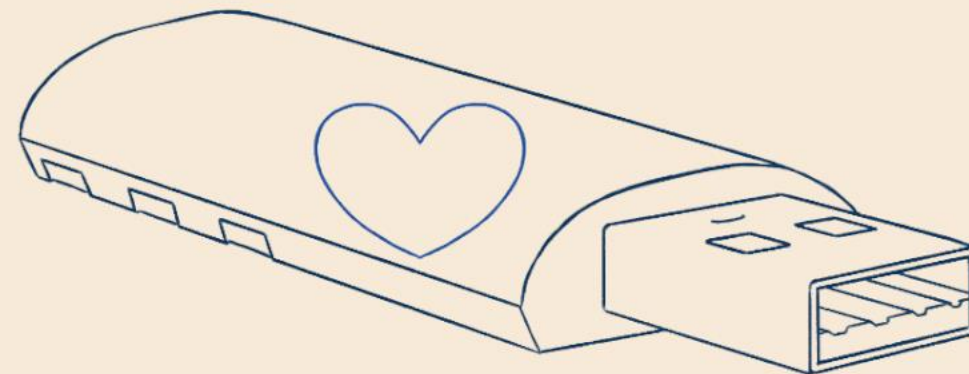
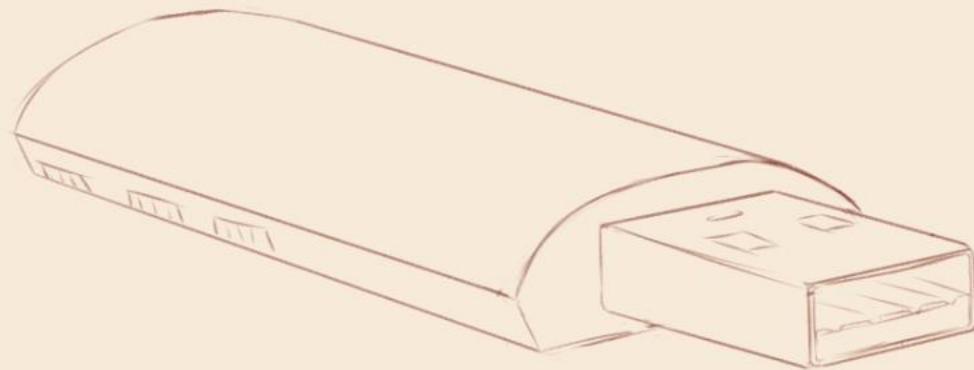


I don't sketch
my pixel art for
some reason





kinda like
FF7 game over
screen

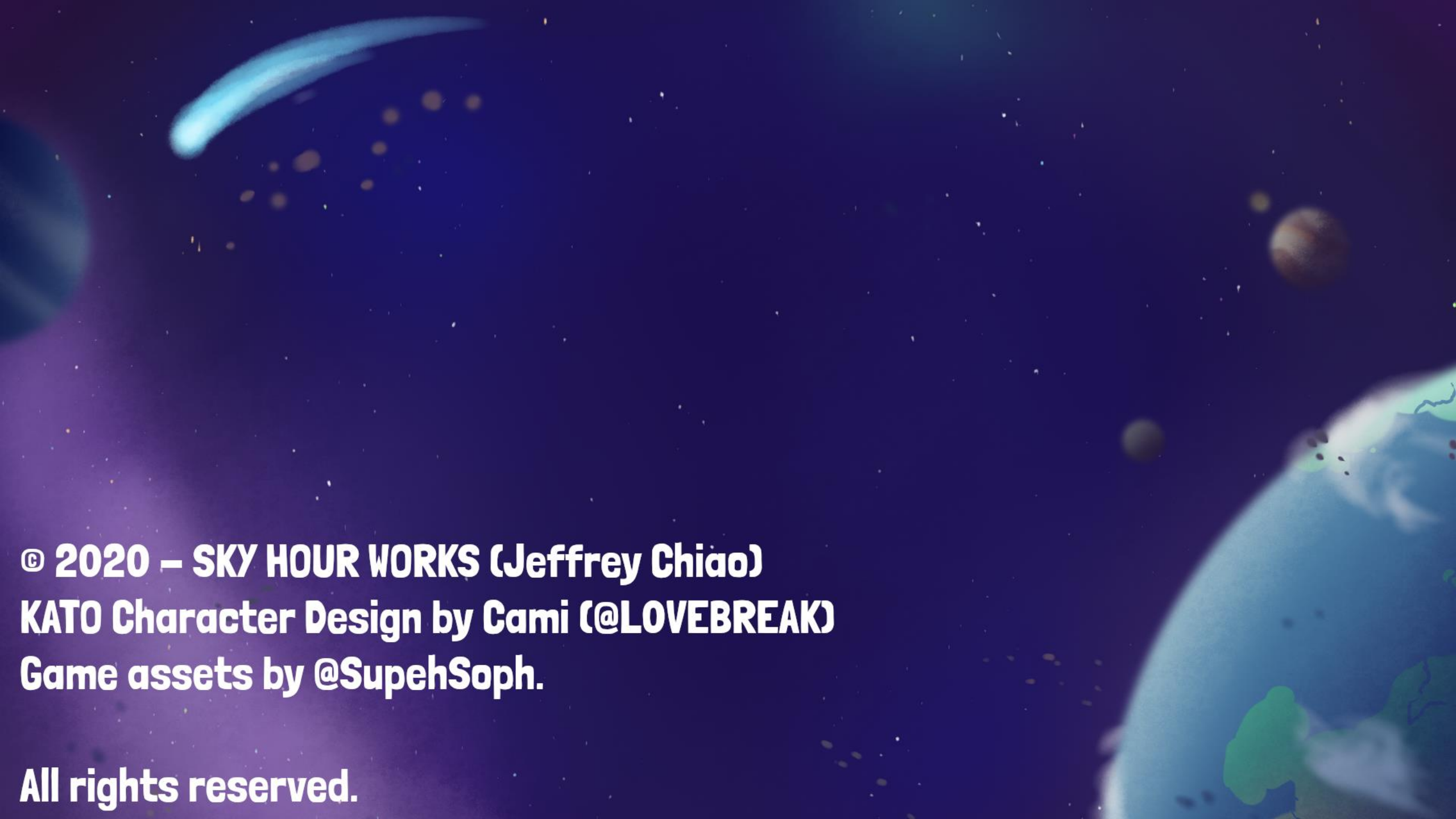




THANK YOU FOR PLAYING (LINEART) - Cami/@LOVEBREAK

THANKS FOR
PLAYING!





© 2020 – SKY HOUR WORKS (Jeffrey Chiao)
KATO Character Design by Cami (@LOVEBREAK)
Game assets by @SupehSoph.

All rights reserved.